Medical Risk DAG Narrative

The Medical Risk boils down to two parts – First, what medical conditions/events are going to happen in a given mission. Second, what can be done to decrease the likelihood (prevention) or the consequence (treatment) of those events.

- For the first part: Total Medical Events are made up of three categories Environmental Injuries, Traumatic Injuries, and Medical Illnesses.
 - Environmental Injury likelihood is affected by Environmental Conditions (and other Environmental Risks), EVAs, and Vehicle and Suit Designs. Individual Factors inform the bio-variability in response to environmental insults.
 - Traumatic Injury likelihood is affected by EVAs, Vehicle and Suit Designs, and other risks (Bone fracture, Dynamic Loads, Crew Egress, Muscle and Aerobic (Risks)).
 - Medical Illness likelihood is affected by other risks and Individual Factors.

Each of these categories can affect mission level outcomes, especially if not planned for. This is why there is a second part – What can we do about it?

- For the second part: The Crew Health and Performance System provides for a variety of capabilities intended to mitigate medical risk. These include Medical Prevention Capabilities (designed to decrease likelihood of conditions) and Medical Treatment Capabilities (designed to decrease the consequence of conditions that have occurred). Deciding on what treatment to provide is an information dependent process that requires Physiologic and Environmental Monitoring Capabilities and Diagnostic Capabilities. These are closely linked to a Data Architecture and depend on Data Accessibility to inform the correct Treatment Decision. If an incorrect Treatment Decision is reached, risk is not mitigated, and it may be increased. Diagnostic and Treatment Capabilities are dependent on the On-Board Expertise, Ground Support, Training, Resource Availability, and Data Architecture provided by the Crew Health and Performance System.
- Resource Availability is dependent on Resupply. Ground Support is dependent on Communication Factors including communications delay. Both of these are dependent on Distance from Earth.

