

# High-transmittance UVOIR space telescope prime focus concepts & technologies

J. B. Breckinridge<sup>a</sup> and M. Flannery<sup>b</sup>

10 November 2015

- a. Breckinridge associates, Pasadena, CA.
- b. Northrop Grumman Aerospace Systems, Redondo Beach, CA.

R. Polidan, J. Breckinridge, C. Lillie, H. MacEwen, et. al. (2015) **An evolvable space telescope for future astronomical missions**  
Proc. SPIE 9602-6

# Background

- 21<sup>st</sup> century space astronomy needs twelve to twenty meter class space telescopes
- Requirements
  - Cost less than JWST
  - Performance to 100 nm UV wavelength
  - Coronagraph for imaging spectrometry @  $10^{-11}$
  - Polarization preserving (0.01%)
  - ~4-arc minute FOV (or larger)

$$N = \left[ \frac{FOV}{1.2\lambda / d} \right]^2 = 8.4 \cdot 10^8 \approx 4 \text{ giga-pixels}_{\text{nyquist}}$$

# How to

- Reduce cost
  - Minimize # of reflections (precision mechanical structures)
  - Implement the Evolvable Space Telescope (EST)
  - Prime focus
- Increase UV-Vis performance
  - Innovative optical design (imagers & spectrometers)
    - wide FOV with fewer reflections
  - Polarization preserving configurations & coatings

# How important is mirror count?

## Cost to recover mirror losses

- To fit our optical instruments into the telescopes of today, designers use lots of fold mirrors which absorb and scatter valuable radiation.
- Calculate the cost of light lost because of reflections.
  - Reflection losses reduce aperture
  - Cost to recover aperture to compensate losses

# How important is mirror count?

## Cost to recover mirror losses

### Unnecessary reflections are expensive

$A_e$  = the effective aperture

$d_e$  = diameter of the effective aperture

$A_T$  = telescope aperture

$d_T$  = telescope diameter

$\tau$  = transmittance or  
reflectance

$$A_e = \tau A_T$$

$$\pi \frac{d_e^2}{4} = \tau \cdot \pi \frac{d_T^2}{4}$$

$$d_e = d_T \sqrt{\tau}$$

# Reflection losses reduce the effective aperture of a telescope

<b># of normal incidence reflections to detector</b>	<b>Tau for R=0.95</b>	<b>A 10-m aperture is effectively</b>	<b>A 2.4-m aperture is effectively</b>
<b>1</b>	<b>0.95</b>	<b>9.7</b>	<b>2.3</b>
<b>4</b>	<b>0.81</b>	<b>8.8</b>	<b>2.1</b>
<b>8</b>	<b>0.66</b>	<b>7.8</b>	<b>1.9</b>
<b>12</b>	<b>0.54</b>	<b>6.9</b>	<b>1.7</b>
<b>16</b>	<b>0.44</b>	<b>6.1</b>	<b>1.5</b>
<b>20</b>	<b>0.36</b>	<b>6.0</b>	<b>1.4</b>
<b>24</b>	<b>0.29</b>	<b>4.8</b>	<b>1.1</b>
<b>28</b>	<b>0.24</b>	<b>4.2</b>	<b>1</b>

**Assume a 10 meter telescope  
can be built for ~\$3B. What is the cost  
to recover the losses ?**

<b># of normal incidence reflections to detector</b>	<b>Tau for R=0.95</b>	<b>Increase the 10m diameter to maintain SNR</b>	<b>Mission cost assuming cost=d<sup>2.0</sup></b>
<b>1</b>	<b>0.95</b>	<b>10.3</b>	<b>3.2</b>
<b>4</b>	<b>0.81</b>	<b>11.1</b>	<b>3.7</b>
<b>8</b>	<b>0.66</b>	<b>12.3</b>	<b>4.5</b>
<b>12</b>	<b>0.54</b>	<b>13.6</b>	<b>5.6</b>
<b>16</b>	<b>0.44</b>	<b>15.1</b>	<b>6.8</b>
<b>20</b>	<b>0.36</b>	<b>16.7</b>	<b>8.4</b>
<b>24</b>	<b>0.29</b>	<b>18.5</b>	<b>10.3</b>
<b>28</b>	<b>0.24</b>	<b>20.5</b>	<b>12.6</b>

***Eight reflections cost > \$1B***

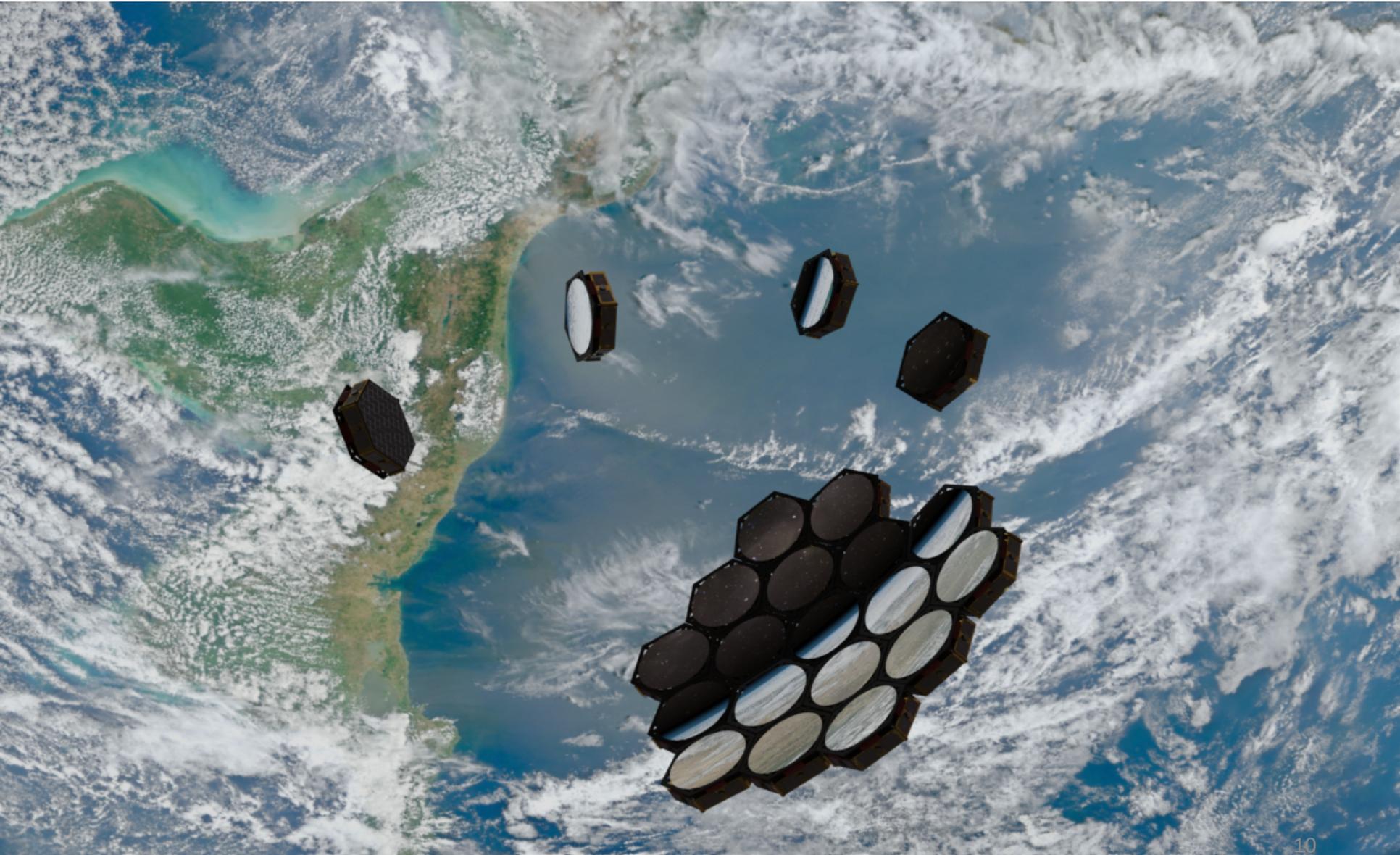
# EST Plan

- By launching the telescope in segments and reuse in-space structural elements =>
- Many of the constraints on
  - Mass,
  - Deployment mechanisms
  - Packaging
  - are removed**

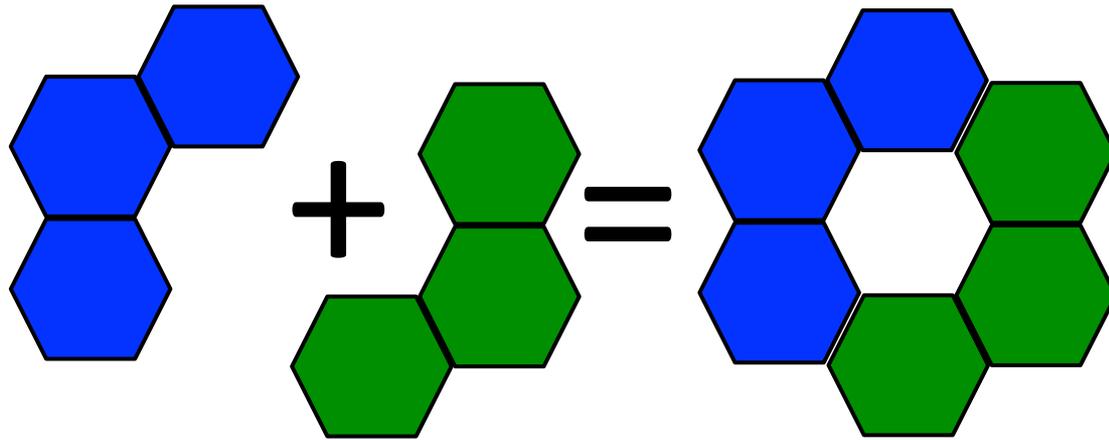
# New paradigm to break cost curve

- **Partition the telescope into segments**
- **Launch segments separately**
- **In space assembly in stages**
- **Choose stages so each one is astronomically productive**
- **Today discuss**
  - **An architecture to do this**
  - **Optical design & issues**
- **MacEwen: infrastructure**
- **Lillie: on-orbit assembly & servicing**

# The Evolvable Space Telescope Vision



# Phase 1 and 2 of EST 4-m class segments



$\Phi_1$

$\Phi_1'$

$\Phi_2$

6x12-m

6x12-m

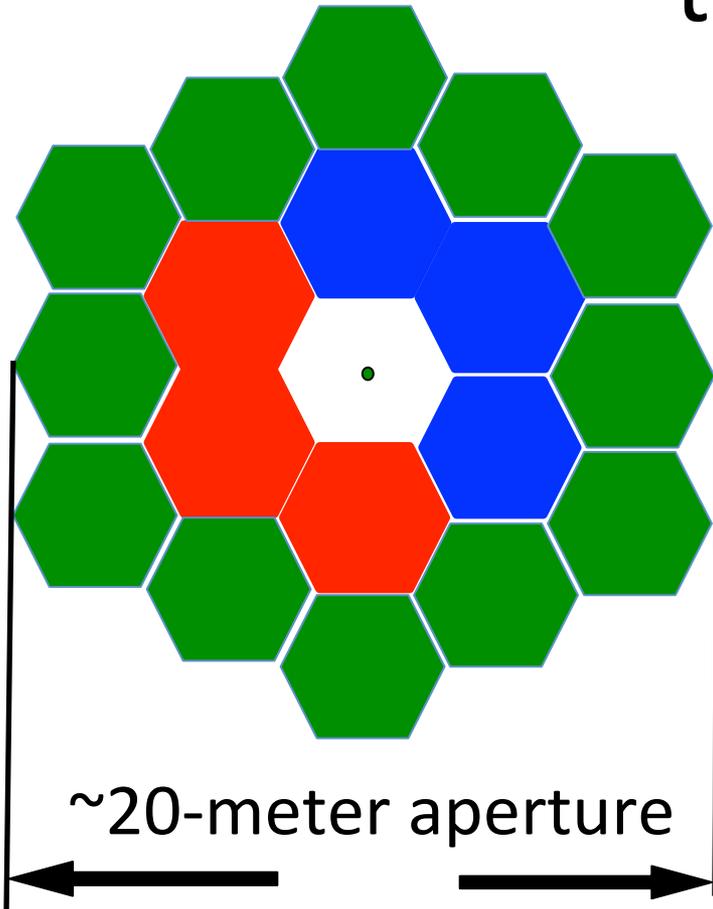
12-m

# Evolvable Space Telescope (EST)

- 1.Stage 1: First, build, launch, and conduct high value science with a fully functional three 4m segment telescope complete with instruments.**
- 2.Stage 2: Some years later add a mirror, instrument, and service package to the in-space Stage 1 telescope to create an 8 – 12 meter aperture.**
- 3.Stage 3: Some years after that add to the in-space Stage 2 telescope, more mirror segments, to make a 14 – 20 meter aperture with new instruments and additional support systems.**

- Science data is obtained continuously beginning with Stage 1 commissioning with only HST-like servicing gaps in the science return

# UVOIR built using EST processes & technology



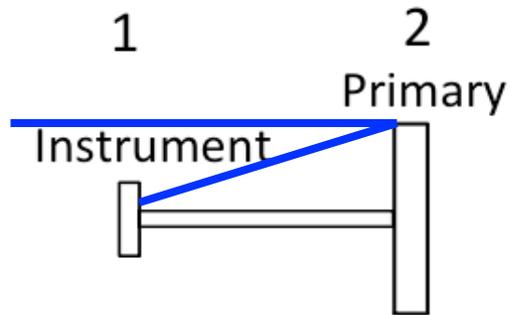
Phases to a 20-meter

1. 3 segments
2. 3 more segments
3. 12 more segments added at edge

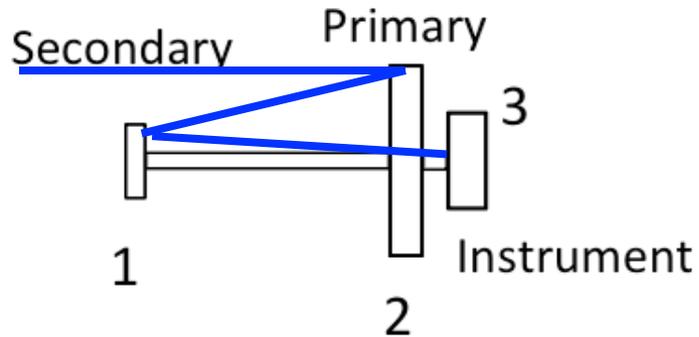
*Is Prime focus an advantage? . . .*

Pointing stability is a big issue  
Prime focus may be more stable

Prime focus  
telescope is a  
2 body problem



Cassegrain  
telescope is a  
3 body problem

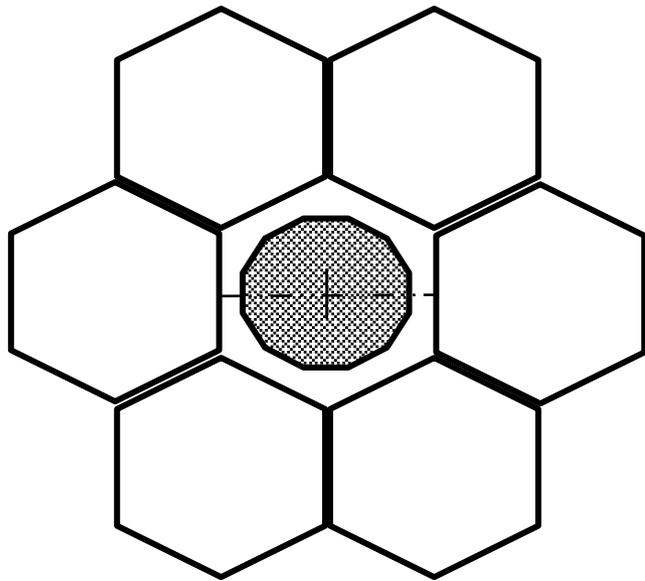


The thermal induced piston error in a Cassegrain telescope  
Is twice (2x) that for a prime focus system

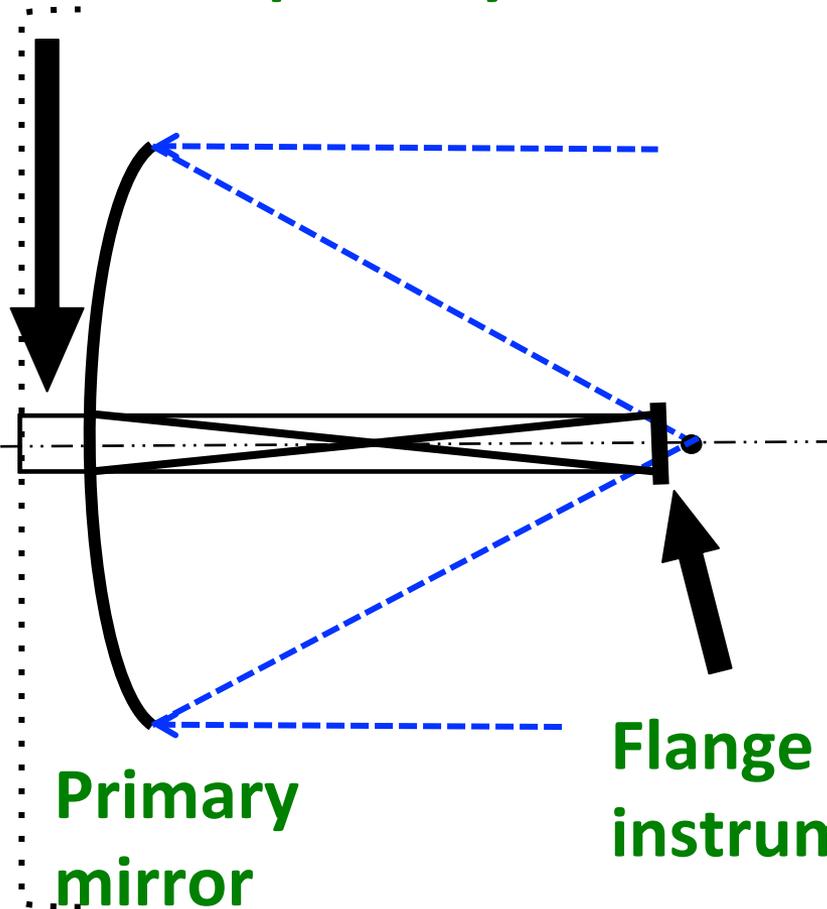
# Prime focus 12-m EST

**Metering structure**

**Between vertex of the primary & the flange**



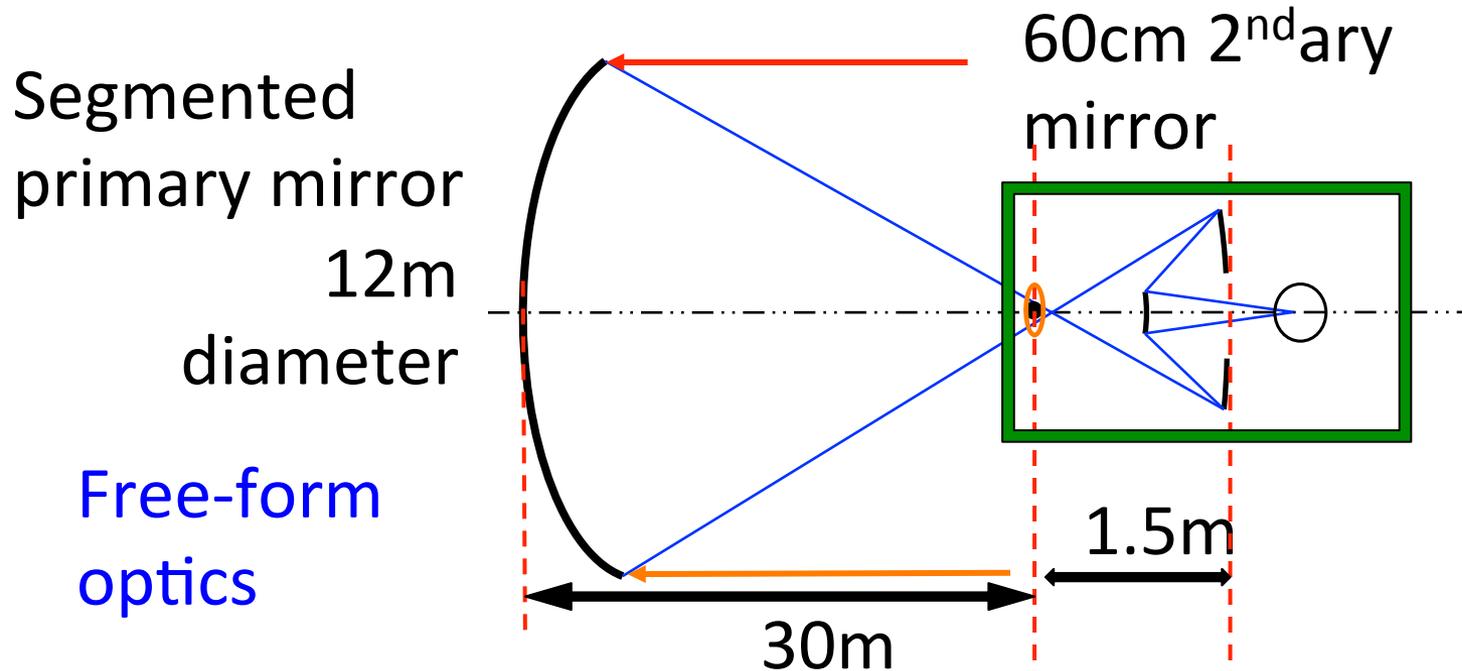
**Phase 2, two sets of  
Three segments=6.**



**Primary  
mirror**

**Flange for docking  
instruments**

# Concept for prime focus UVOIR imager

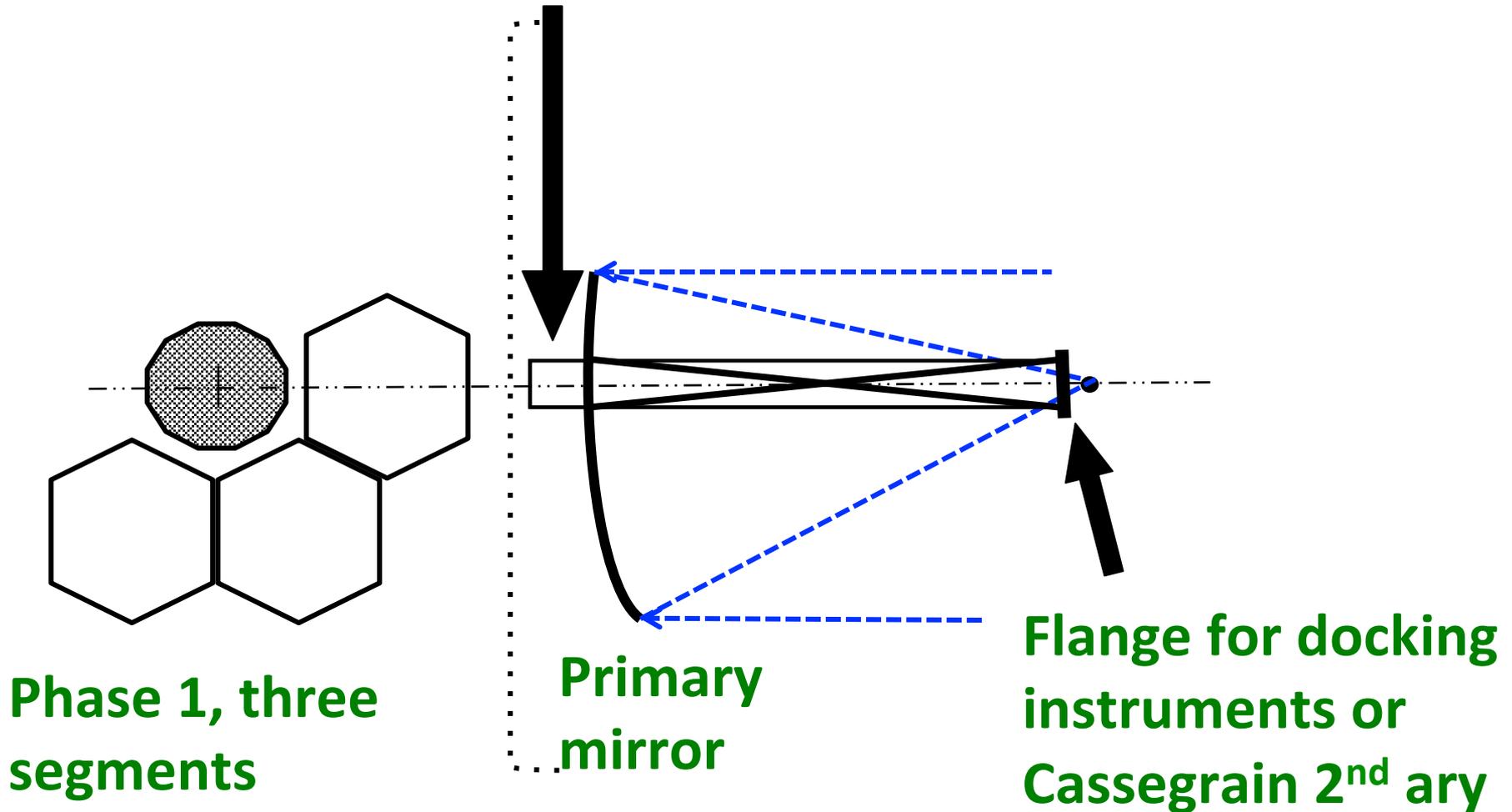


- Low polarization (no fold mirrors)
- High transmittance (few reflections)
- UV transmitting refractive correctors
- Wide field

# Prime focus 6 x 12 m EST

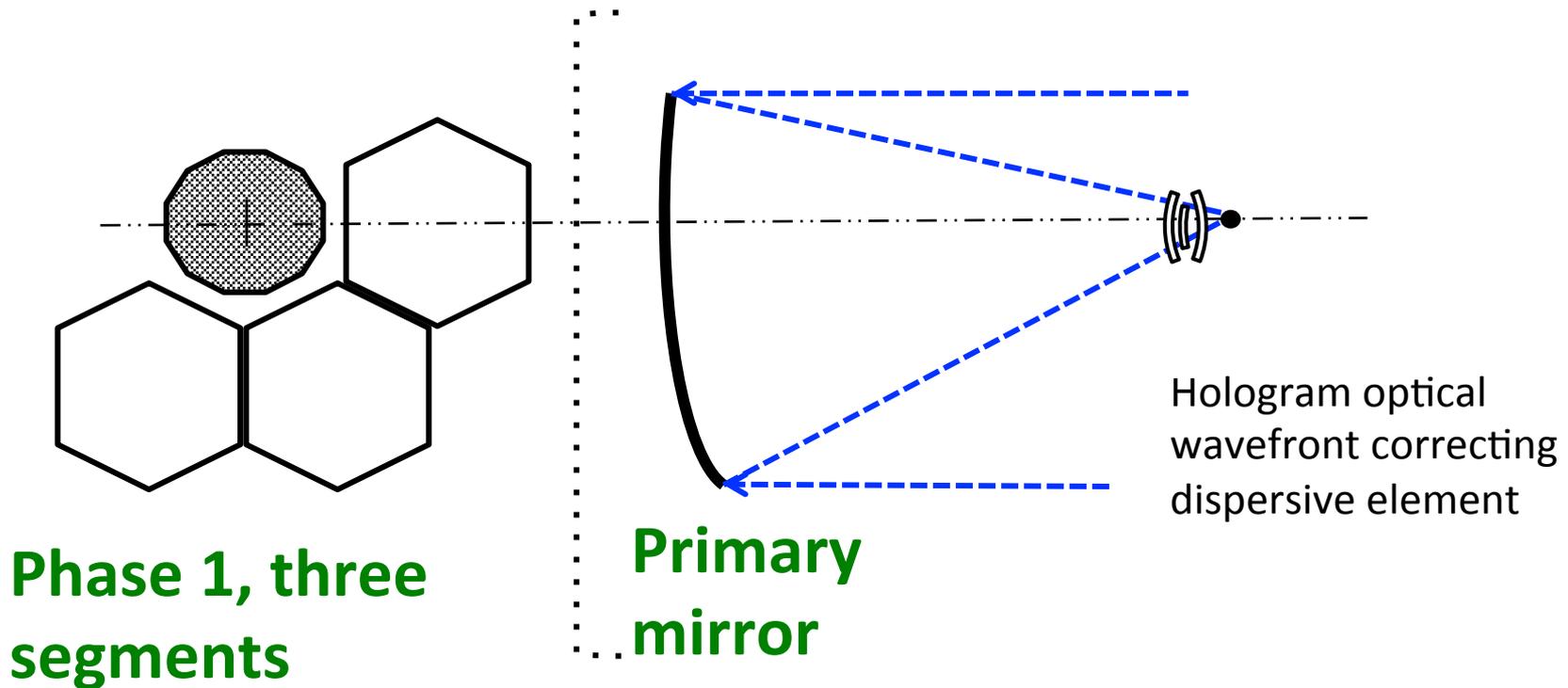
Metering structure

Between vertex of the primary & the flange



# Prime focus 6 x 12 m EST

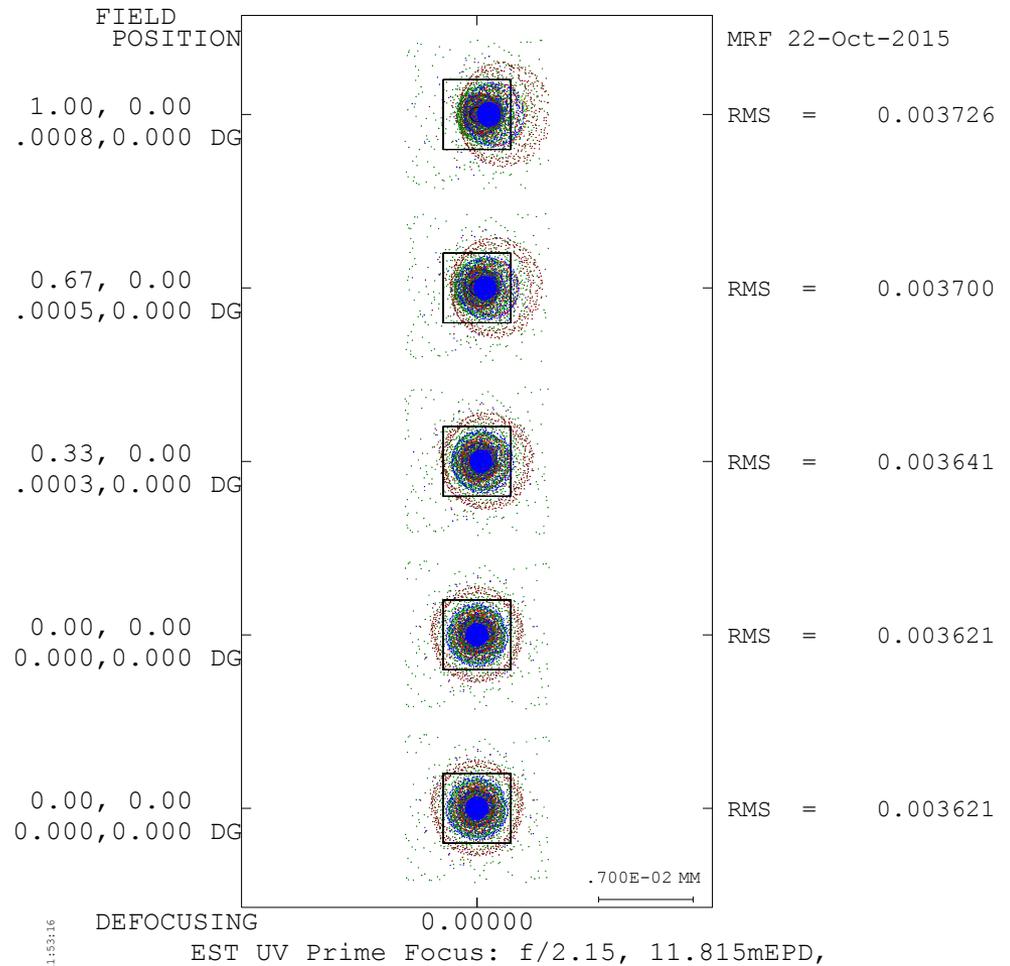
**Shows the UV imaging spectrometer correctors at prime focus**



# Ray-trace quick look at single reflection filled aperture

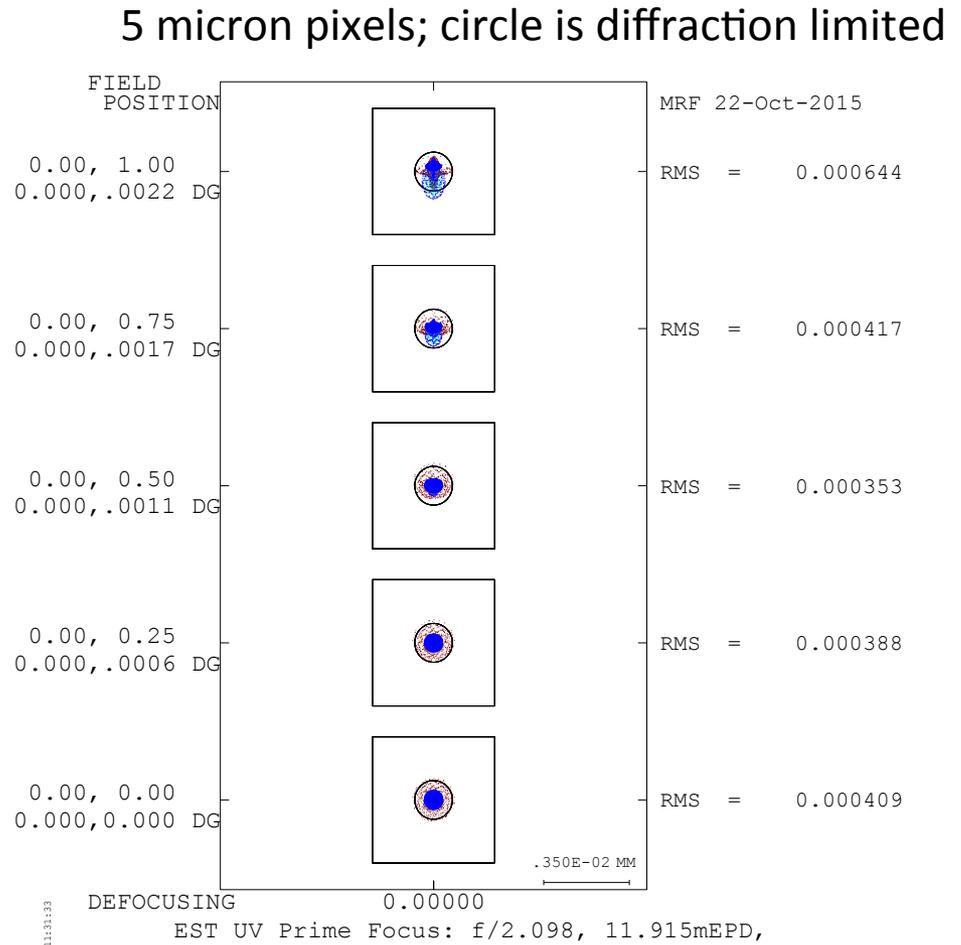
- 2 Corrector glasses: LiF & CaF<sub>2</sub> @ f/2.15
- Wavelength range: 150-250 nm
- Spot diagrams over 7.8 arc sec FOV

5 micron pixels



# Ray-trace quick look at single reflection filled aperture

- 2 Corrector glasses: LiF & CaF<sub>2</sub> @ f/2.098 at image plane
- Wavelength range: 250-350 nm
- Spot diagrams over 16.2 arc sec FOV

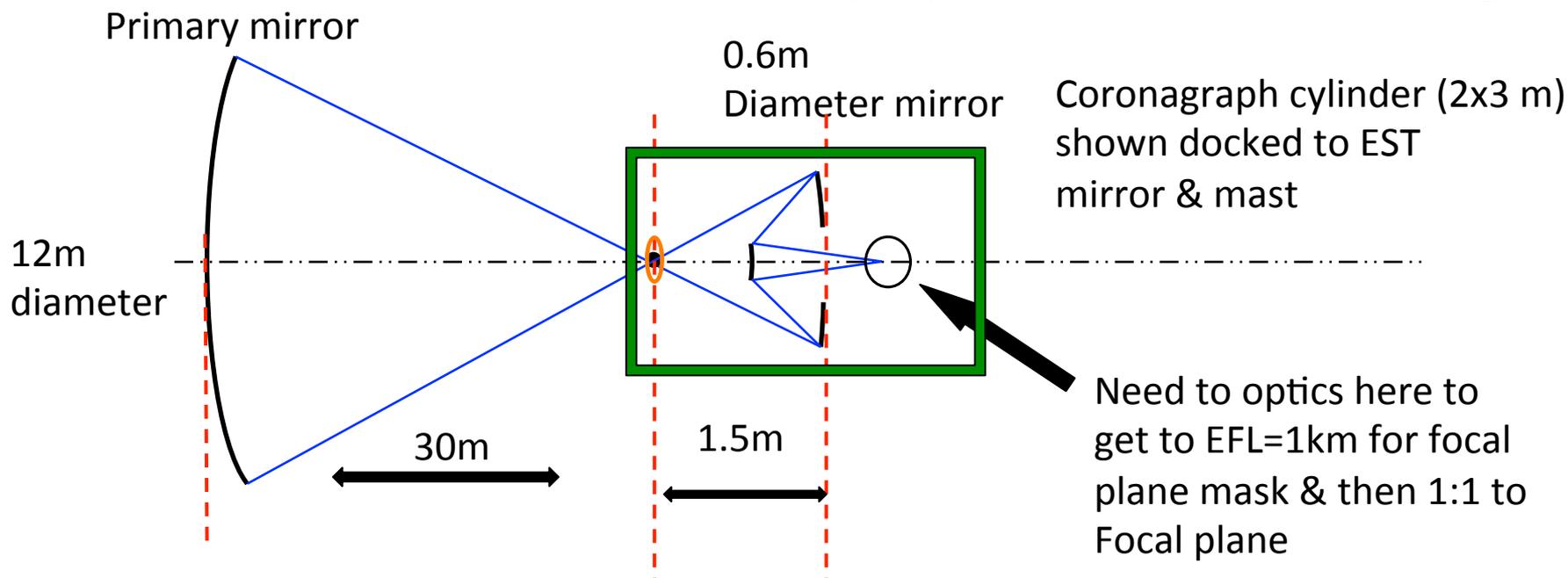


# Lyot coronagraph system for prime focus EST

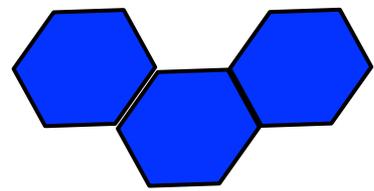
System minification  
is 20:1

Drawing below is not to scale

- Segmented active secondary  
0.6 meters diameter
- To image 1:1 the primary segments
- Solid tertiary
- Refractive correctors
- Stop at prime focus controls scattered light



Breckinridge, Lam & Chipman (2015) [Polarization aberrations in astronomical telescopes](#) PASP **127**, 445 => fold mirrors are bad for coronagraphs => EST gives potential to build a Lyot coronagraph with no fold mirrors – only powered optical elements



# Lyot coronagraph system for prime focus 6x12-m EST

Pupil =>

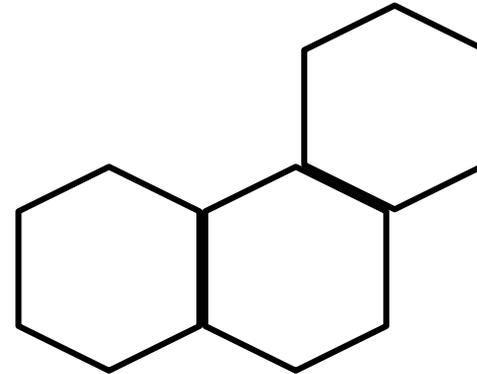
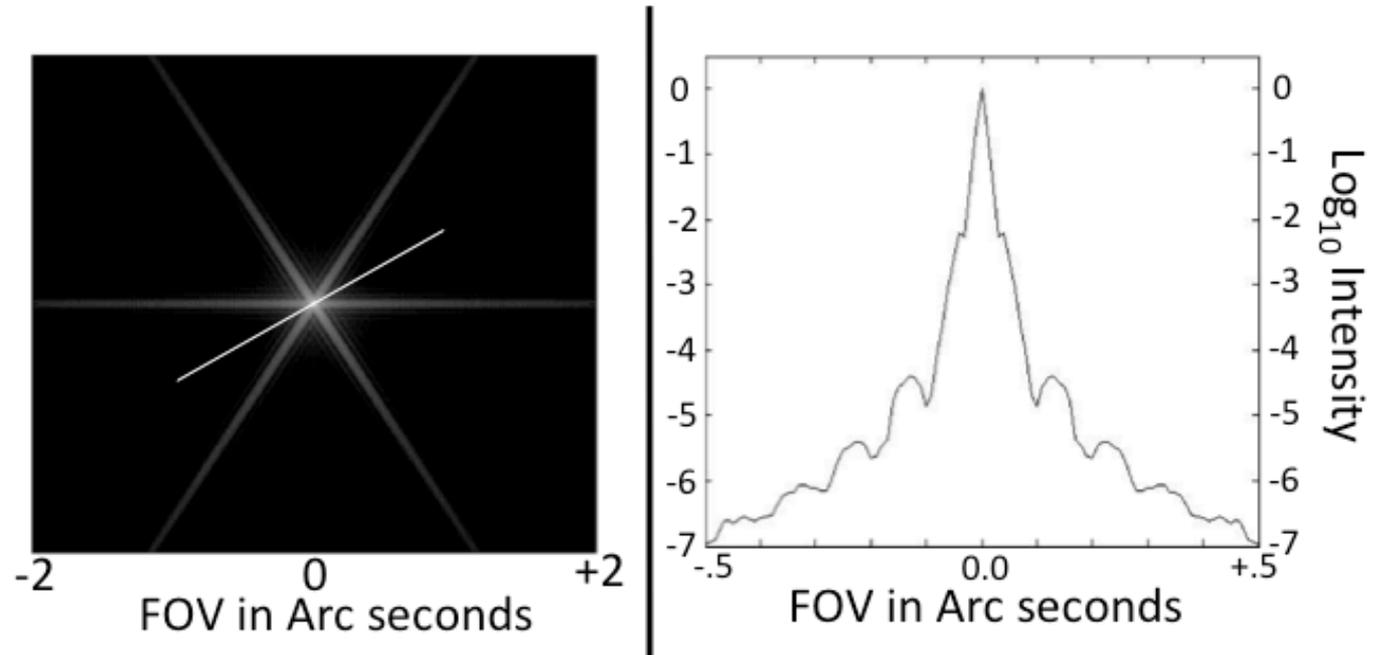
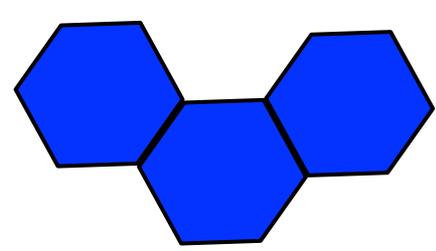


Image  
plane =>



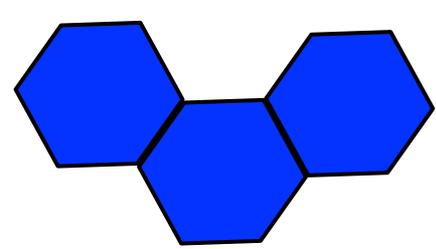
# Prime focus advantages over Cassegrain

- Science applications
  - UV imaging spectroscopy (75 to 250 nm)
  - High contrast exoplanet coronagraphy (  $C_T \approx 10^{-11}$  )
  - Deep field imaging & spectroscopy astrophysics (  $m_V \approx 35$ , for 12-m)
- Prime focus design advantages
  - Low scattered light – less complicated to baffle than Cassegrain
  - One metal/dielectric reflection to UV focal plane
  - One metal/dielectric reflection to a coronagraph mask
  - Thermally induced structural distortion:  $\frac{1}{2}$  Cassegrain
  - Two-reflections to an A/O in an imager
  - Minimum polarization aberrations
  - Fewer sources of polarization anisotropy



# For next year

- Identify requirements & design solutions for
  - UV imaging [75 to 300 nm] spectroscopy
  - Terrestrial exoplanet coronagraphy
  - Deep field astrophysics [ $35^{\text{th}}$   $m_v$ ;  $>4$  arcmin]
  - Precision photo-polarimetry [0.01%]
- Optimize geometric & polarization aberrations
- Calculate the PSF across FOV
- SNR calculations

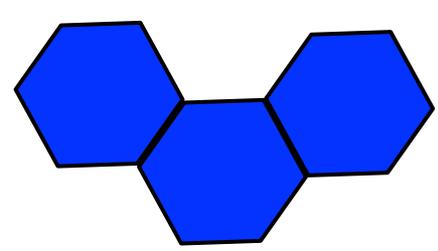


# References

- Polidan, Breckinridge, Lillie, MacEwen, et. al. An Evolvable Space Telescope for Future Astronomical Missions: 2015 update. Proc. SPIE **9602-6**
- Breckinridge, Lam and Chipman, Polarization Aberrations in Astronomical Telescopes: The Point Spread Function, (2015) PASP, **127**:445–468
- Scowan et. al. Recommendations to the COPAG Executive Committee by the SIG #2, (2016) in press

*See me for .pdf's of these papers*

*[jbreckin@earthlink.net](mailto:jbreckin@earthlink.net)*



Thank you

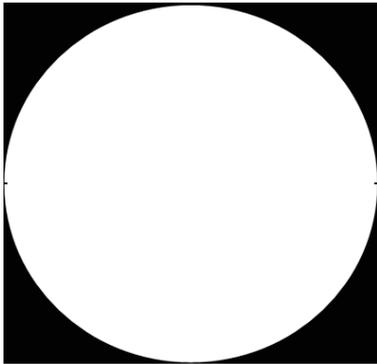
# Why is polarization important?

- Hardware
  - Transmittance
  - Image Quality
- Exoplanet science
  - Atmospheric aerosols
  - Size of solid particles & dust envelopes
  - Orbital mechanics
- Astrophysics
  - High energy phenomena
  - Interstellar matter

# Proof: polarization role in image formation

For zero OPD error  $W(x,y)=0.0$

Exit pupil

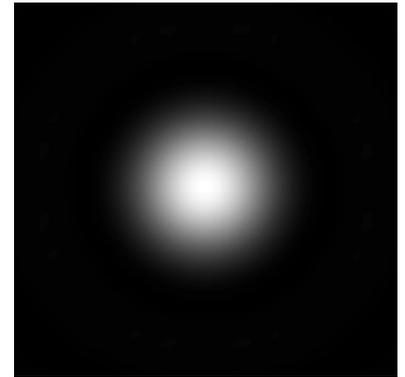


*No Polarizer*

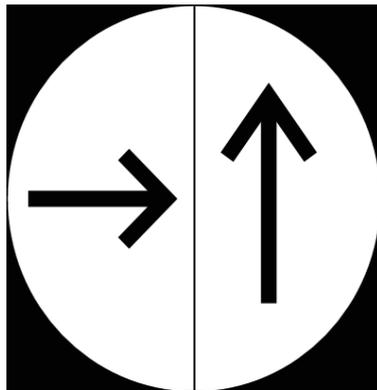
Resolution is position  
angle independent



Image plane PSF



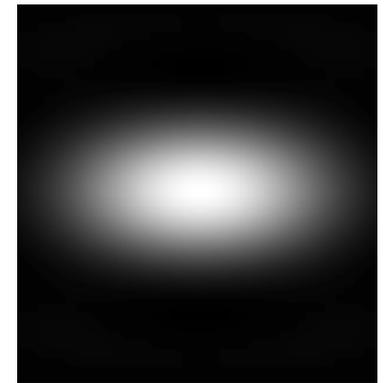
To represent internal polarization in the extreme  
we add two perpendicular linear polarizers



Resolution is position  
angle dependent



The PSF is the incoherent  
sum of two "D" apertures



# Observations

- Orthogonally polarized light does not interfere to contribute to an image.
  - The shape of the point spread function depends on how polarization changes across the exit pupil.
- 

# Questions?

- What are the sources of instrument polarization in astronomical telescopes?
- What is the magnitude of the effect?
- What is the impact?