ILLUSTRATE NASA'S JOURNEY TO THE MOON

National Aeronautics and Space Administration



SCaN Comic Activity



NASA is going to the Moon to learn how to eventually live on Mars! Through the Artemis missions, NASA will land the first woman and first person of color on the Moon. Along with their fellow astronauts, they will explore the Moon's South Pole and learn to live and work around the Moon.

Throughout their journey, NASA missions and astronauts must communicate with mission control on Earth. NASA's Space Communications and Navigation (SCaN) program operates the Deep Space Network and Near Space Network to ensure explorers can always call home. These networks also enable missions to send back important science information - like pictures and videos! NASA currently uses radio waves to communicate information to and from spacecraft, but the agency is testing the use of invisible laser light to send more data at once! NASA is also creating LunaNet, an "internet" on the Moon that will allow explorers and missions to easily communicate with each other and Earth. This will be similar to what humans experience on Earth. To learn more, check out the resources below.

Illustrate the adventures of NASA's Artemis astronauts by creating your own comic.



DEVELOP THE STORY

On the next page, you'll find script options. Choose which text to use and which text to remove, consider adding your own!



THINK OUTSIDE THE BOX

Consider other creative ways to show the story. Not every image must be literal.



CREATE FIRST; EDIT LATER

Do a rough draft before making your final copy.



SKETCH SIMPLY

Use scratch paper to draw your comic. Use shapes, lines, colors, and symbols to represent your ideas.



EXPERIMENT & EXPLORE

Don't be afraid to start over with a fresh page if you don't like the way it's shaping up!



RELAX. HAVE FUN!

Don't worry about making the perfect comic. Have fun with your ideas and drawings.



NASA Networks
go.nasa.gov/3py6BER
LunaNet
go.nasa.gov/3qvFpG9

SCaN Educational Resources go.nasa.gov/3EAEzwL First Woman Graphic Novel go.nasa.gov/3FCpfRy

Deep Space Communications Educator Guide go.nasa.gov/3J68wal



Consider adding yourself or your friends to the story as mission controllers, astronaut trainers, radio operators, astronauts, or other contributors.

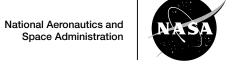
Many thanks to Evan Keeling from the Smithsonian Institution's Exhibit Design team for sharing his original implementation of this activity with us. Submit scans of your comic to GSFC-SCaN-engagement@mail.nasa.gov and you could be featured on NASA's social media!

www.nasa.gov NP-2022-4-756-GSFC (1/6)

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and work.



SCRIPT OPTIONS

Choose scripts for your comic from the sequential options below, or make up your own!

Astronauts train for years to prepare for their journey into space.	Then a human landing system takes astronauts down to the Moon's surface.
	On the Moon, astronauts conduct experiments and collect data and samples.
Astronauts launch on the Space Launch System, the most powerful rocket ever built.	LunaNet, "internet" on the Moon, allows astronauts to stay connected to Earth as they explore.
Astronauts live in the Orion spacecraft on the way to the Moon.	The human landing system takes astronauts back to Gateway and they board Orion to prepare for take-off to Earth.
During their journey, astronauts talk to mission control through radio waves and laser light systems!	The Orion spacecraft journeys back to Earth, blasting through the atmosphere.
Ground antennas and in-space relays connect with missions to gather important information like health,	The capsule splashes down in the Pacific Ocean and the astronauts return home.
safety, and science data.	NASA sends astronauts to the Moon to practice before going to
Using navigation, later missions will dock with NASA's Gateway, an orbiting laboratory for astronauts to live	Mars!

REFERENCE IMAGES

If you want more reference images for visual pieces to include in your comic, check out https://images.nasa.gov/. Here are some keywords to get your searches started: Artemis, Orion Spacecraft, Gateway, Antenna, and International Space Station.























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ARTIST FIRST NAME:





LOCATION:

COMICS



THE ARTEMIS GENERATION



WEEPING OUR EXPLORERS

NP-2022-4-756-GSFC (3/6)

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ARTIST FIRST NAME, AGE:

LOCATION:

National Aeronautics and Space Administration



Submit scans of your comic panels to GSFC-SCaN-engagement@mail.nasa.gov

ILLUSTRATE NASA'S Journey to the moon	ARTIST FIRST NAME, AGE: LOCATION: PLS to GSFC-SCaN-engagement@mail.nasa.gov	National Aeronautics and Space Administration	NASA
Submit scans of your confic pane	is to Got G-scarrengagement@mail.masa.gov		

ILLUSTRATE NASA'S JOURNEY TO THE MOON Submit scans of your comic page	ARTIST FIRST NAME, AGE: LOCATION: els to GSFC-SCaN-engagement@mail.nasa.go	National Aeronautics and Space Administration		
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ARTIST FIRST NAME, AGE: