

# Mentors

Mentors work closely with game moderators to guide teams to develop an Artemis-themed mission. The goal of mentoring is to encourage the scholars to study topics leading to STEM careers. Giving students an in-depth view of STEM careers, the mentors' personal experiences help ignite student passions about the possibilities ahead of them. The summer experience begins on Monday morning and ends on Friday and a virtual closing event on a later date. During the week, mentors facilitate a team design challenge as part of the team's mission. Mentors work closely with game moderators to help students research and develop a mission to the Moon and Mars.

## **Mentor Responsibilities:**

- Facilitate student research on a mission design concept focused on a mission to the Moon and Mars
- Participate in the summer experience during team project and presentation meetings and other events as schedules permit
- Assess team preliminary design review using detailed rubric provided by HAS Education Coordinators.
- Work in partnership with game moderators to help to facilitate these projects.
- Attend one-hour orientation session provided by NASA Education Coordinators
- Should be JSC-badged (civil servant or contractor)