NASA's Commercial Crew Program Virtual Reality 360 Tour

A New Era in Spaceflight

Video link: https://youtu.be/BMvPLd25LV8

Description

tested.

Part 5 of NASA's Commercial Crew Program (CCP) Virtual Reality (VR) 360 Tour gives students a closer look at Johnson Space Center, spacecraft simulation, and spacesuit training. Students will explore training simulators and the new spacesuit designs being used by NASA partners Boeing and SpaceX to keep our astronauts safe.

Next Gen STEM and the Commercial Crew Program

International Space Station from U.S. soil on American-built rockets and spacecraft.

The CCP (https://nasa.gov/exploration/commercial/crew/index.html) plays an integral role in NASA's

deep space exploration goals as it works with commercial partners to launch astronauts to the

NASA's Next Gen STEM CCP project is introducing immersive technology into classrooms. The 360° videos and VR field trips take students along on a journey into the heart of the CCP without

showcase where next-generation, human-rated spacecraft and rockets are being developed and



Activity

Ride to Station Application

Grades 5 to 8, 9 to 12

Duration

60 minutes

Subjects

- Rocketry
- Space Station
- Space Vehicles

Standards

3-5-ETS1-2 3-5-ETS1-3

Standards (NGSS)

Next Generation STEM Science

MS-PS3-5 MS-ETS1-3

leaving the classroom. The virtual field trips to NASA centers and the Boeing and SpaceX facilities

Ride to Station Application

To access the CCP virtual field trips, follow this link:

This interactive application (app) gives an overview of the complexities involved in getting to and conducting research aboard the International Space Station. The app is also challenging and fun! The CCP focuses on working with NASA partners Boeing and SpaceX to create American commercial capabilities to safely send humans to and from the International Space Station.

https://youtube.com/playlist?list=PLStC43yAV6zQvFdRe4ch2l8ihBuqTylJf

The Ride to Station Application Educator Guide equips educators with simple tools and knowledge to take a fun, interactive app and turn it into a powerful, educational tool for students of all ages!



https://nasa.gov/sites/default/files/atoms/files/ccpappeducatorguide.pdf

NASA STEM Engagement

https://nasa.gov/stem/nextgenstem /index.html

NP-2021-07-2971-HQ www.nasa.gov