

# Static Analysis Tool Comparison with Respect to C++

Jacob Cox

NASA IV&V

September 2013

# Introduction

- This presentation is of the analysis of one MPCV build with both Klocwork and Flexelint.
- The objective was to determine the value of using Flexelint in addition to Klocwork
- This is not a general comparison.
- This is not a theoretical comparison.
- All ITAR data has been scrubbed.

# Comparison

- FSW with
  - 1215 Files
  - 831061 lines of C++ and C source (as reported by Klocwork)
- Tools
  - Klocwork Review Release 9.5.3 by Klocwork Inc.
  - Flexelint Version 9.00h by Gimpel Software

# Comparing Apples to Apples

- flexelintFiles.txt : files Flexelint analyzed
- klocworkFiles.txt : files Klocwork analyzed
- diff flexelintFiles.txt klocworkFiles.txt
- 1194a1195
- > directory path/fileName.CPP
- The perl script recursively running Flexelint does not recognize '\*.CPP' as a source file (the perl script needs modified to be case insensitive)

# Files with Warnings

- pluto:FswVersion24> diff flexelintResultsFiles.txt klocworkResultsFiles.txt | grep '^<' | wc
- 516 1032 46992
- **516 files in Flexelint results not in Klocwork results**
- pluto:FswVersion24> diff flexelintResultsFiles.txt klocworkResultsFiles.txt | grep '^>' | wc
- 79 160 5917
- **79 files in Klocwork results not in Flexelint results**

# Additional Flexelint Filter Items

| Error Code | Description from the Flexelint manual                                      | Rationale  |
|------------|--|--|
| 745        | function 'Name' has no explicit type or class, int assumed                 | would result in a compiler warning   |
| 818        | Pointer parameter 'Symbol' (Location) could be declared ptr to const       | large number of warnings and unlikely to write issues  |
| 1001       | Scope 'Name' must be a struct or class name                                | would result in a compiler error   |
| 1013       | Symbol 'Name' not a member of class 'Name'                                 | would result in a compiler error   |
| 1015       | Symbol 'Name' not found in class   | would result in a compiler error   |
| 1025       | No function matches invocation 'Name' on arg no. Integer                   | would result in a compiler error   |
| 1039       | Symbol 'Symbol' is not a member of class 'String'                          | would result in a compiler error   |
| 1055       | Symbol 'Symbol' undeclared, assumed to return int                          | would result in a compiler warning   |
| 1401       | member symbol 'Symbol' (Location) not initialized by constructor           | large number of warnings and unlikely to write issues (no issues created based on the equivalent Klocwork warning) |
| 1502       | defined object 'Symbol' of type Name has no non-static data members        | not an issue to report; informational  |
| 1540       | pointer member 'Symbol' (Location) neither freed nor zero'ed by destructor | no issue would be written based on previous responses by the project   |
| 1762       | Member function 'Symbol' could be made const                               | large number of warnings and unlikely to write issues  |
| 1764       | Reference parameter could be declared const reference                      | large number of warnings and unlikely to write issues  |
| 1904       | Old-style C comment  | not an issue to report; informational  |
| 1927       | Symbol 'Symbol' was not initialized in the constructor initializer list    | large number of warnings and unlikely to write issues (no issues created based on the equivalent Klocwork warning) |
| 1928       | Symbol 'Name' did not appear in the constructor initializer list           | large number of warnings and unlikely to write issues (no issues created based on the equivalent Klocwork warning) |

Note: this list was approved by the NASA IV&V PM

# Warning Comparison

- Klocwork: 4088 warnings (656 analyzed, “New”)
- Flexelint: 13567 warnings
- 137 Flexelint warnings duplicated by Klocwork
- 121 Klocwork warnings duplicated by Flexelint  
**(13 issues were in this set)**
- 71 Flexelint warning types not mapped to Klocwork
- 17 Klocwork warning types not mapped to Flexelint

# Klocwork All Warnings

C++

| Row Labels                  | Category    |
|-----------------------------|-------------|
| ABR                         | 130         |
| ABV.MEMBER                  | 1           |
| ABV.STACK                   | 16          |
| CL.ASSIGN.NON_CONST_ARG     | 6           |
| CL.MLK                      | 30          |
| CWARN.DTOR.NONVIRT.NOTEMPTY | 2           |
| CWARN.NOEFFECT.UCMP.GE      | 1           |
| INCONSISTENT.LABEL          | 1           |
| INFINITE_LOOP.LOCAL         | 6           |
| LV_UNUSED.GEN               | 12          |
| MLK.MUST                    | 1           |
| NPD.CHECK.CALL.MIGHT        | 1           |
| NPD.CHECK.MIGHT             | 5           |
| NPD.CHECK.MUST              | 15          |
| NPD.FUNC.MIGHT              | 2           |
| NPD.FUNC.MUST               | 26          |
| PRECISION.LOSS              | 74          |
| SV.STRBO.BOUND_COPY         | 3           |
| SV.STRBO.UNBOUND_COPY       | 7           |
| UNINIT.CTOR.MIGHT           | 11          |
| UNINIT.CTOR.MUST            | 3421        |
| UNINIT.STACK.ARRAY.MIGHT    | 4           |
| UNINIT.STACK.ARRAY.MUST     | 69          |
| UNINIT.STACK.MIGHT          | 4           |
| UNINIT.STACK.MUST           | 83          |
| UNREACH.GEN                 | 80          |
| UNREACH.RETURN              | 3           |
| VA_UNUSED.GEN               | 63          |
| VA_UNUSED.INIT              | 11          |
| <b>Grand Total</b>          | <b>4088</b> |

**Note:** these totals were for Build 9.0 Version 24. Counts were not maintained for prior versions and there would be a small amount of fluctuation from build to build

**Note:** 76 IV&V TIMs were written



# Flexelint All Warnings

| Warning | Desc  | Count |
|---------|---|-------|
| 7       | Unable to open include file   | 4     |
| 24      | Expected an expression, found 'String'  | 7     |
| 31      | Redefinition of symbol 'Symbol'   | 5     |
| 36      | Redefining the storage class of 'Symbol'  | 1     |
| 42      | Expected a statement  | 6     |
| 92      | Negative array dimension  | 1     |
| 110     | Attempt to assign to void   | 17    |
| 115     | Struct/union not defined  | 41    |
| 118     | Too few arguments (Integer) for prototype   | 6     |
| 128     | Pointer to function not allowed   | 4     |
| 142     | The following option has too many elements  | 2     |
| 150     | Token 'String' unexpected   | 2     |
| 416     | creation of out-of-bounds pointe  | 1     |
| 423     | Creation of memory leak in assignment to variable   | 14    |
| 427     | // comment terminates in \  | 1     |
| 435     | integral constant 'String' has precision Integer, use +fll to enable long long                              | 31    |
| 438     | Last value assigned to variable 'Symbol' not used   | 29    |
| 440     | for clause irregularity: variable 'Symbol' tested in 2nd expression does not match 'Symbol' modified in 3rd | 36    |
| 442     | for clause irregularity: testing direction inconsistent with increment direction                            | 45    |
| 520     | Highest String 'Name' lacks side-effects  | 1     |
| 522     | Highest String 'Name' lacks side-effects  | 122   |
| 570     | Loss of sign (Context) (Type to Type)   | 27    |
| 587     | Predicate 'String' can be pre-determined and always evaluates to String                                     | 4     |
| 603     | Symbol 'Symbol' (Location) not initialized  | 2     |

| Warning    | Desc   | Count       |
|------------|--|-------------|
| 613        | Possible use of null pointer 'Symbol'  | 1028        |
| 647        | Suspicious truncation  | 1           |
| 685        | Relational operator 'String,' always evaluates to 'String'                                       | 18          |
| 694        | The type of constant 'String' (precision Integer) is dialect dependent                           | 28          |
| 701        | Shift left of signed quantity (int)  | 73          |
| 702        | Shift right of signed quantity (int)   | 11          |
| 712        | Loss of precision (Context) (Type to Type)   | 3           |
| 713        | Loss of precision (Context) (Type to Type)   | 315         |
| <b>734</b> | <b>Loss of precision (Context) (Integer bits to Integer bits)</b>                                | <b>244</b>  |
| <b>736</b> | <b>Loss of precision (Context) (Integer bits to Integer bits)</b>                                | <b>1505</b> |
| 737        | Loss of sign in promotion from Type to Type  | 149         |
| 740        | Unusual pointer cast (incompatible indirect types)   | 668         |
| 747        | Significant prototype coercion (Context) Type to Type  | 246         |
| 761        | Redundant typedef 'Symbol' previously declared at Location                                       | 1           |
| 776        | Possible truncation of addition  | 1           |
| 794        | Conceivable use of null pointer 'Symbol' in [left/right] argument to operator 'String' Reference | 46          |
| 826        | Suspicious pointer-to-pointer conversion (area too small)  | 203         |
| 835        | A zero has been given as [left/right] argument to operator 'Name'                                | 6           |
| 838        | Previously assigned value to variable 'Symbol' has not been used                                 | 285         |
| 840        | Use of nul character in a string literal   | 189         |
| 843        | Variable 'Symbol' (Location) could be declared as const  | 29          |
| 845        | The [left/right] argument to operator 'Name' is certain to be 0                                  | 17          |
| 864        | Expression involving variable 'Symbol' possibly depends on order of evaluation                   | 56          |
| 866        | Unusual use of 'String' in argument to sizeof  | 9           |

All C++

# Flexelint All Warnings

| Warning | Desc   | Count |
|---------|--|-------|
| 1018    | Expected a type after 'new'  | 3     |
| 1032    | Member 'String' cannot be called without object  | 2     |
| 1046    | member 'Symbol', referenced in a static function, requires an object   | 2     |
| 1054    | template variable declaration expects a type, int assumed  | 18    |
| 1057    | member 'Symbol' cannot be used without an object   | 13    |
| 1058    | Initializing a non-const reference 'Symbol' with a non-lvalue  | 20    |
| 1072    | Reference variable 'Symbol' must be initialized  | 2     |
| 1080    | Definition for class 'Name' is not in scope  | 1     |
| 1402    | member 'Symbol' (Location) not initialized   | 1     |
| 1415    | Pointer to non-POD class 'Name' passed to function 'Symbol'  | 74    |
| 1417    | An uninitialized reference 'Symbol' is being used to initialize reference 'Symbol'                                     | 1     |
| 1506    | Call to virtual function 'Symbol' within a constructor or destructor   | 2     |
| 1514    | Creating temporary to copy 'Type' to 'Type' (context: Context)   | 10    |
| 1524    | new in constructor for class 'Name' which has no explicit destructor   | 11    |
| 1529    | Symbol 'Symbol' not first checking for assignment to this  | 5     |
| 1536    | Exposing low access member 'Symbol'  | 753   |
| 1541    | member 'Symbol' (Location) possibly not initialized by constructor   | 5     |
| 1551    | function 'Symbol' may throw an exception in destructor 'Symbol'  | 44    |
| 1566    | member 'Symbol' (Location) might have been initialized by a separate function but no '-sem(Name,initializer)' was seen | 84    |
| 1579    | Pointer member 'Symbol' (Location) might have been freed by a separate function but no '-sem(Name,cleanup)' was seen   | 100   |
| 1702    | operator 'Name' is both an ordinary function 'String' and a member function 'String'                                   | 37    |
| 1703    | Function 'Name' arbitrarily selected.  | 11    |
| 1705    | static class member may be accessed by the scoping operator  | 75    |
| 1713    | Parentheses have inconsistent interpretation   | 1     |

Also All C++

# Flexelint All Warnings

| Warning            | Desc   | Count        |
|--------------------|--|--------------|
| 1729               | Initializer inversion detected for member 'Symbol'                         | 164          |
| 1744               | member 'Symbol' (Location) possibly not initialized by private constructor | 49           |
| 1746               | parameter 'Symbol' of function 'Symbol' could be made const reference      | 127          |
| 1757               | Discarded instance of post decrement/increment                             | 6            |
| 1763               | Member function 'Symbol' marked as const indirectly modifies class         | 272          |
| 1773               | Attempt to cast away const (or volatile)                                   | 181          |
| 1774               | Could use dynamic_cast to downcast ptr to polymorphic type 'Symbol'        | 15           |
| 1776               | Converting a string literal to char * is not const safe (Context)          | 3            |
| 1780               | Returning address of reference parameter 'Symbol'                          | 4            |
| 1784               | Symbol 'Symbol' previously declared as "C", compare with Location          | 21           |
| 1785               | Implicit conversion from Boolean (Context) (Type to Type)                  | 1            |
| 1786               | Implicit conversion to Boolean (Context) (Type to Type)                    | 919          |
| 1791               | No token on this line follows the 'return' keyword                         | 1            |
| 1924               | C-style cast   | 4513         |
| 1926               | Symbol 'Symbol's default constructor implicitly called                     | 483          |
| <b>Grand Total</b> |  | <b>13567</b> |

# Flexelint Warnings with the same Title

**734; Loss of precision (Context) (Integer bits to Integer bits)** – An assignment is being made into an object smaller than an int. The information being assigned is derived from another object or combination of objects in such a way that information could potentially be lost. The number of bits given does not count the sign bit.

**735; Loss of precision (Context) (Integer bits to Integer bits)** – An assignment (or implied assignment, see *Context*) is made from a *long double* to a *double*. Using a cast will suppress the message. The number of bits includes the sign bit.

**736; Loss of precision (Context) (Integer bits to Integer bits)** – An assignment (or implied assignment, see *Context*) is being made to a *float* from a value or combination of values that appear to have higher precision than a float. You may suppress this message by using a cast. The number of bits includes the sign bit.

Integer is referring to the number of bits not the type

# Klocwork warnings not mapped to Flexelint

ABV.MEMBER  
ABV.STACK  
CL.ASSIGN.NON\_CONST\_ARG  
CWARN.DTOR.NONVIRT.NOTEMPTY  
INCONSISTENT.LABEL  
INFINITE\_LOOP.LOCAL  
NPD.CHECK.CALL.MIGHT  
NPD.FUNC.MIGHT  
NPD.FUNC.MUST

SV.STRBO.BOUND\_COPY  
SV.STRBO.UNBOUND\_COPY  
UNINIT.STACK.ARRAY.MIGHT  
UNINIT.STACK.ARRAY.MUST  
UNINIT.STACK.MIGHT  
UNINIT.STACK.MUST  
UNREACH.GEN  
UNREACH.RETURN

# Flexelint warnings not mapped to Klocwork

| Subcategory | Warning   |
|-------------|---|
| 7           | Unable to open include file   |
| 24          | Expected an expression, found 'String'  |
| 31          | Redefinition of symbol 'Symbol'   |
| 36          | Redefining the storage class of 'Symbol'  |
| 42          | Expected a statement  |
| 92          | Negative array dimension  |
| 110         | Attempt to assign to void   |
| 115         | Struct/union not defined  |
| 118         | Too few arguments (Integer) for prototype   |
| 128         | Pointer to function not allowed   |
| 142         | The following option has too many elements  |
| 150         | Token 'String' unexpected   |
| <b>416</b>  | <b>creation of out-of-bounds pointer</b> (1 high severity issue)  |
| <b>427</b>  | <b>// comment terminates in \</b> (1 issues which was low severity since the next line was also a comment)  |
| 435         | integral constant 'String' has precision Integer, use +fll to enable long long                              |
| 440         | for clause irregularity: variable 'Symbol' tested in 2nd expression does not match 'Symbol' modified in 3rd |
| 442         | for clause irregularity: testing direction inconsistent with increment direction                            |
| 520         | Highest String 'Name' lacks side-effects  |
| 522         | Highest String 'Name' lacks side-effects  |
| 570         | Loss of sign (Context) (Type to Type)   |

**Bold warnings resulted in submitted issues**

# Flexelint warnings not mapped to Klocwork

| Subcategory | Warning  |
|-------------|--|
| 587         | Predicate 'String' can be pre-determined and always evaluates to String        |
| 603         | Symbol 'Symbol' (Location) not initialized                                     |
| 647         | Suspicious truncation  |
| 694         | The type of constant 'String' (precision Integer) is dialect dependent         |
| 701         | Shift left of signed quantity (int)  |
| 702         | Shift right of signed quantity (int)   |
| 712         | Loss of precision (Context) (Type to Type)                                     |
| 713         | Loss of precision (Context) (Type to Type)                                     |
| 737         | Loss of sign in promotion from Type to Type                                    |
| 740         | Unusual pointer cast (incompatible indirect types)                             |
| 761         | Redundant typedef 'Symbol' previously declared at Location                     |
| 776         | Possible truncation of addition  |
|             | Conceivable use of null pointer 'Symbol' in [left/right]                       |
| 794         | argument to operator 'String' Reference  |
| 835         | A zero has been given as [left/right] argument to operator 'Name'              |
| 838         | Previously assigned value to variable 'Symbol' has not been used               |
| 840         | Use of nul character in a string literal                                       |
| 843         | Variable 'Symbol' (Location) could be declared as const                        |
| 845         | The [left/right] argument to operator 'Name' is certain to be 0                |
| 864         | Expression involving variable 'Symbol' possibly depends on order of evaluation |
| 866         | Unusual use of 'String' in argument to sizeof                                  |

# Flexelint warnings not mapped to Klocwork (C++)

| Subcategory | Warning  |
|-------------|--|
| 1018        | Expected a type after 'new'  |
| 1032        | Member 'String' cannot be called without object  |
| 1046        | member 'Symbol', referenced in a static function, requires an object                         |
| 1054        | template variable declaration expects a type, int assumed                                    |
| 1057        | member 'Symbol' cannot be used without an object   |
| 1058        | Initializing a non-const reference 'Symbol' with a non-lvalue                                |
| 1072        | Reference variable 'Symbol' must be initialized  |
| 1080        | Definition for class 'Name' is not in scope  |
| 1402        | member 'Symbol' (Location) not initialized   |
| 1415        | Pointer to non-POD class 'Name' passed to function 'Symbol'                                  |
| 1417        | An uninitialized reference 'Symbol' is being used to initialize reference 'Symbol'           |
| 1506        | Call to virtual function 'Symbol' within a constructor or destructor                         |
| 1514        | Creating temporary to copy 'Type' to 'Type' (context: Context)                               |
| <b>1529</b> | <b>Symbol 'Symbol' not first checking for assignment to this</b> (5 issues all low severity) |
| 1536        | Exposing low access member 'Symbol'  |
| 1551        | function 'Symbol' may throw an exception in destructor 'Symbol'                              |
| 1702        | operator 'Name' is both an ordinary function 'String' and a member function 'String'         |

Bold warning resulted in a submitted issue



# Flexelint warnings not mapped to Klocwork (C++)

| Subcategory | Warning   |
|-------------|---|
| 1703        | Function 'Name' arbitrarily selected.                                 |
| 1705        | static class member may be accessed by the scoping operator           |
| 1713        | Parentheses have inconsistent interpretation                          |
| 1746        | parameter 'Symbol' of function 'Symbol' could be made const reference |
| 1757        | Discarded instance of post decrement/increment                        |
| 1763        | Member function 'Symbol' marked as const indirectly modifies class    |
| 1773        | Attempt to cast away const (or volatile)                              |
| 1774        | Could use dynamic_cast to downcast ptr to polymorphic type 'Symbol'   |
| 1776        | Converting a string literal to char * is not const safe (Context)     |
| 1780        | Returning address of reference parameter 'Symbol'                     |
| 1784        | Symbol 'Symbol' previously declared as "C", compare with Location     |
| 1785        | Implicit conversion from Boolean (Context) (Type to Type)             |
| 1786        | Implicit conversion to Boolean (Context) (Type to Type)               |
| 1791        | No token on this line follows the 'return' keyword                    |
| 1924        | C-style cast  |
| 1926        | Symbol 'Class's default constructor implicitly called                 |

# Warning to Warning Map

|                   |   |                     |   |
|-------------------|---|---------------------|---|
| PRECISION.LOSS    | Conversion from uint32_t to uint16_t may cause loss of data   | 734<br>736<br>747   | Loss of precision (assignment) (32 bits to 16 bits)<br>Loss of precision (assignment) (64 bits to 32 bits)<br>Significant prototype coercion (arg. no. 1) float to double   |
| UNINIT.CTOR.MUST  | 'this->member' is not initialized in this constructor.  | 1566<br>1729        | member 'Class::member' (line #, file) might have been initialized by a separate function but no '-sem(Class::member)' was seen<br>Initializer inversion detected for member 'Class::member'   |
| UNINIT.CTOR.MIGHT | 'this->member' might not be initialized in this constructor.  | 1541<br>1744        | Member 'Base::member' (line #, file) possibly not initialized by constructor<br>member 'Child::Child' (line #, file) possibly not initialized by private constructor  |
| ABR               | Buffer overflow, array index of 'location' may be out of bounds.<br>Array 'location' of size 0 may use index value(s) 0   | 826                 | Suspicious pointer-to-pointer conversion (area too small)   |
| CL.MLK            | Possible memory leak in class 'BaseClass'. Memory referenced by 'member' allocated in constructor at line # is not deallocated in destructor. Also there is one similar error on line # | 1524<br>423<br>1579 | new in constructor for class 'Class' which has no explicit destructor<br>Creation of memory leak in assignment to 'Class::member'<br>Pointer member 'Class::member' (line #, file) might have been freed by a separate function but no '-sem(Class::member)' was seen |
| VA_UNUSED.GEN     | Value of 'result' is never used after assignment. Also there is one similar error on line #.  | 838                 | Previously assigned value to variable 'result' has not been used  |
| MLK.MUST          | Memory leak. Dynamic memory stored in 'pointer' allocated through function 'new[]' at line # is lost at line #  | 1524                | new in constructor for class 'Class' which has no explicit destructor   |
| NPD.CHECK.MIGHT   | Pointer 'ptr' checked for NULL at line # may be dereferenced at line #. Also there are 4 similar errors on line(s) #, #, #, #.  | 613                 | Possible use of null pointer 'unknown-name' in argument to operator 'unary *'   |
| NPD.CHECK.MUST    | Pointer 'ptr' checked for NULL at line # will be dereferenced at line #. Also there is one similar error on line #  |                     |   |
| LV_UNUSED.GEN     | Local variable 'var' is never used  | 438                 | Last value assigned to variable 'var' (defined at line #) not used  |
| VA_UNUSED.INIT    | Value of 'var' is never used after initialization   |                     |   |
| CWARN.NOEFFECT.UC |   |                     |   |
| MP.GE             | Comparison of unsigned value against 0 is always true   | 685                 | Relational operator '>=' always evaluates to 'true'   |

# Comparison of Flexilint to Klocwork for Uninitialized Class Members

|           |      |          |                     |  |
|-----------|------|----------|---------------------|--|
| Flexilint | dupe | filepath | 80                  | 1744member 'Class::member1' possibly not initialized by private constructor  |
| Flexilint | dupe | filepath | 80                  | 1744member 'Class::member2' possibly not initialized by private constructor  |
| Flexilint | dupe | filepath | 80                  | 1744member 'Class::member3' possibly not initialized by private constructor  |
| Flexilint | dupe | filepath | 80                  | 1744member 'Class::member4' possibly not initialized by private constructor  |
| Flexilint | dupe | filepath | 80                  | 1744member 'Class::member5' possibly not initialized by private constructor  |
| Flexilint | dupe | filepath | 80                  | 1744member 'Class::member6') possibly not initialized by private constructor |
| Flexilint | dupe | filepath | 80                  | 1744member 'Class::member7') possibly not initialized by private constructor |
| Flexilint | dupe | filepath | 80                  | 1744member 'Class::member8') possibly not initialized by private constructor |
| Flexilint | dupe | filepath | 80                  | 1744member 'Class::member9') possibly not initialized by private constructor |
| Klocwork  | dupe | filepath | 80UNINIT.CTOR.MIGHT | 'this->member1' might not be initialized in this constructor.                |
| Klocwork  | dupe | filepath | 80UNINIT.CTOR.MIGHT | 'this->member2' might not be initialized in this constructor.                |
| Klocwork  | dupe | filepath | 80UNINIT.CTOR.MIGHT | 'this->member3' might not be initialized in this constructor.                |
| Klocwork  | dupe | filepath | 80UNINIT.CTOR.MUST  | 'this->member4' is not initialized in this constructor.                      |
| Klocwork  | dupe | filepath | 80UNINIT.CTOR.MUST  | this->member5' is not initialized in this constructor.                       |
| Klocwork  | dupe | filepath | 80UNINIT.CTOR.MUST  | 'this->member6' is not initialized in this constructor.                      |
| Klocwork  | dupe | filepath | 80UNINIT.CTOR.MUST  | 'this->member7' is not initialized in this constructor.                      |
| Klocwork  | dupe | filepath | 80UNINIT.CTOR.MUST  | 'this->member8' is not initialized in this constructor.                      |
| Klocwork  | dupe | filepath | 80UNINIT.CTOR.MUST  | 'this->member9' is not initialized in this constructor.                      |

Same number of warnings for both tools

# Comparing Precision Loss

|           |      |          | 96PRECISION.LOSS | Conversion from uint32_t to uint8_T may cause loss of data. Also there are 7 similar errors on line(s) 97, 98, 99, 100, 101, 102, 103. |
|-----------|------|----------|------------------|--|
| Klocwork  | dupe | filepath |                  |  |
| Flexilint | dupe | filepath | 97               | 734Loss of precision (assignment) (32 bits to 8 bits)  |
| Flexilint | dupe | filepath | 98               | 734Loss of precision (assignment) (32 bits to 8 bits)  |
| Flexilint | dupe | filepath | 99               | 734Loss of precision (assignment) (32 bits to 8 bits)  |
| Flexilint | dupe | filepath | 100              | 734Loss of precision (assignment) (32 bits to 8 bits)  |
| Flexilint | dupe | filepath | 101              | 734Loss of precision (assignment) (32 bits to 8 bits)  |
| Flexilint | dupe | filepath | 102              | 734Loss of precision (assignment) (32 bits to 8 bits)  |
| Flexilint | dupe | filepath | 103              | 734Loss of precision (assignment) (32 bits to 8 bits)  |

One warning in Klocwork but multiple warnings in Flexelint.

# Compare Null Pointer Dereferences

|           |      |          |     |                 |  |
|-----------|------|----------|-----|-----------------|--|
| Klocwork  | dupe | filepath | 290 | NPD.CHECK.MIGHT | Pointer 'ptr' checked for NULL at line 273 may be dereferenced at line 290. Also there are 4 similar errors on line(s) 296, 302, 308, 314. |
| Flexilint | dupe | filepath | 291 |                 | Possible use of null pointer 'unknown-name' in argument to 613 operator 'unary *'  |
| Flexilint | dupe | filepath | 297 |                 | Possible use of null pointer 'unknown-name' in argument to 613 operator 'unary *'  |
| Flexilint | dupe | filepath | 303 |                 | Possible use of null pointer 'unknown-name' in argument to 613 operator 'unary *'  |
| Flexilint | dupe | filepath | 309 |                 | Possible use of null pointer 'unknown-name' in argument to 613 operator 'unary *'  |
| Flexilint | dupe | filepath | 315 |                 | Possible use of null pointer 'unknown-name' in argument to 613 operator 'unary *'  |

# Comparing Precision Loss

|           |      |          |     |                |  |
|-----------|------|----------|-----|----------------|--|
| Flexilint | dupe | filepath | 174 | 736            | Loss of precision (assignment) (64 bits to 32 bits)  |
| Flexilint | dupe | filepath | 174 | 747            | Significant prototype coercion (arg. no. 1) float to double  |
| Klocwork  | dupe | filepath | 174 | PRECISION.LOSS | 179, 180, 184, 185, 186, 190, 191, 198, 199, ...<br>Conversion from double to real32_T may cause loss of data. Also there are 107 similar errors on line(s) 178, |

float(32 bits) = float(32 bits) + double(64 bits)

# Unused value

|           |      |          |     |   |
|-----------|------|----------|-----|---|
|           |      |          |     | Value of 'result' is never used after assignment.<br>Also there is one similar error on line 555. |
| Klocwork  | dupe | filepath | 533 | VA_UNUSED.GEN   |
| Flexilint | dupe | filepath | 555 | Previously assigned value to variable 'result' has<br>838not been used                            |
| Flexilint | dupe | filepath | 560 | Previously assigned value to variable 'result' has<br>838not been used                            |
| Flexilint | dupe | filepath | 656 | Previously assigned value to variable 'result' has<br>838not been used                            |

Klocwork issues warning at assignment;  
Flexelint issues warning at **re**assignment.

# Issues from Flexelint

| Sub-category | Description  | Priority | Severity | Analysis  | Issue Count |
|--------------|--|----------|----------|---|-------------|
| 427          | // comment terminates in \   | 3        | 4        | issue:  | 1           |
| 416          | Likely creation of out-of-bounds pointer (4 beyond end of data) by operator 'ptr+int'      | 3        | 3        | Issue; appears getting memory outside the struc.  | 1           |
| 613          | Possible use of null pointer 'Class::member' in left argument to operator                  | 3        | 4        | ftn doesn't guard as others do  | 1           |
| 613          | Possible use of null pointer 'Class::member' in left argument to operator                  | 3        | 3        | log is initialized if the value of Number is greater than zero. There is no check on this condition or the validity of the variable prior to use on line # nor on line #. | 7           |
| 613          | Possible use of null pointer 'buf' in left argument to operator                            | 3        | 3        | recast of the member 'buf' which is initialized to zero. It is set by a call to the method setBuf. This method does not check that a client has set the buffer.           | 2           |
| 747          | Significant prototype coercion (arg. no. 2) float to int                                   | 1        | 4        | float to int to float   | 2           |
| 747          | Significant prototype coercion (arg. no. 3) long long to unsigned int                      | 1        | 3        | The long long is used in a less than test   | 1           |
| 1529         | Symbol 'Class::operator=(Class &)' not first checking for assignment to this               | 3        | 4        | correct   | 4           |
| 1529         | Symbol 'BaseClass::operator=(const BaseClass &)' not first checking for assignment to this | 3        | 4        | correct   | 189         |



# Issues (count) Submitted vs Issues Analyzed

| Flexelint Warnings |  | Severity |     |      | Grand Total |
|--------------------|--|----------|-----|------|-------------|
|                    |  | 3        | 4   | NAI  |             |
| 416                | Likely creation of out-of-bounds pointer                           | 1        |     |      | 1           |
| 427                | // comment terminates in \   |          | 1   |      | 1           |
| 613                | Possible use of null pointer                                       | 4        | 6   | 1018 | 1028        |
| 747                | Significant prototype coercion                                     | 3        |     | 243  | 246         |
| 840                | Use of nul character in a string literal                           |          | 188 | 1    | 189         |
| 1529               | operator=(const Class &) not first checking for assignment to this |          | 5   |      | 5           |
| Total              |  | 8        | 200 | 1262 | 1470        |

# Issues from Klocwork

| Category       | Description   | Severity |
|----------------|---|----------|
| UNREACH.GEN    | Code is unreachable   | 3        |
| PRECISION.LOSS | Conversion from uint32_t to uint8_t may cause loss of data.<br>Also there are 3 similar errors on line(s) 161, 163, 164.                  | 4        |
| PRECISION.LOSS | Conversion from uint32_t to uint8_t may cause loss of data  | 4        |
| PRECISION.LOSS | Conversion from uint32_t to uint16_t may cause loss of data.<br>Also there is one similar error on line 340.                              | 4        |
| PRECISION.LOSS | Conversion from uint32_t to uint8_T may cause loss of data.<br>Also there are 7 similar errors on line(s) 97, 98, 99, 100, 101, 102, 103. | 4        |
| PRECISION.LOSS | Conversion from uint32_t to uint16_t may cause loss of data   | 5        |
| PRECISION.LOSS | Conversion from unsigned int to uint16_t may cause loss of data   | 5        |
| LV_UNUSED.GEN  | Local variable 'id' is never used   | 5        |
| PRECISION.LOSS | Conversion from uint32_t to uint16_t may cause loss of data   | 5        |
| PRECISION.LOSS | Conversion from uint32_t to uint16_t may cause loss of data   | 5        |
| PRECISION.LOSS | Conversion from uint32_t to uint16_t may cause loss of data   | 5        |
| PRECISION.LOSS | Conversion from unsigned int to uint8_t may cause loss of data  | 5        |

# Recommendations

- Though the tools find many of the same issues, each finds issues the other does not.
- The integrated user interface makes Klocwork easier to use.
- If schedule and resources permit use both. The MPCV IV&V Team uses Flexelint to supplement Klocwork.

# Challenges

- Identifying the warnings in one tool that are also in the set of warnings from the other. This would prevent duplicate analysis of intersection of the warnings.