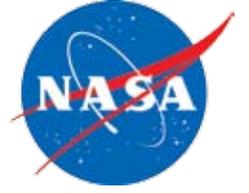


National Aeronautics and Space Administration



mission match up: create a game

www.nasa.gov



MISSION MATCH UP: CREATE-A-GAME



BACKGROUND

Students utilize their knowledge of space to create a game to be played with peers.

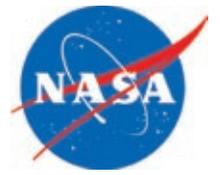
ACTIVITY OBJECTIVES

- Students will use a variety of sources to research information about space.
- Students will demonstrate organizational and sequencing skills by gathering/creating materials for a game, and creating rules and directions for a game.
- Students will successfully play the game with peers.

LANGUAGE ARTS STANDARDS

- Students use a variety of technological and information resources (e.g. libraries, databases, computer networks, video) to gather and synthesize information and to create and communicate knowledge.
- Students use spoken, written, and visual language to accomplish their own purposes (e.g. for learning, enjoyment, persuasion, and the exchange of information).





MISSION MATCH UP: CREATE-A-GAME

Create Your Own Unique and Exciting
Game About Space!

IDEAS:

Space history, astronauts, International Space Station, solar system, space travel, space missions, etc...

MATERIALS:

- Game Board
- Cards
- Spinner
- Dice
- Markers
- Scissors
- Art Supplies



DIRECTIONS:

- 1 Choose a topic for your game. (Remember, it has to relate to SPACE!)
- 2 Develop the rules and directions for your game. (Decide what pieces are needed, how to play, and how to win.)
- 3 Research your topic. (Some games might need questions or challenge cards.)
- 4 Make your game pieces and board. Be creative!!!
- 5 Find a friend and play your game!



GAME NAME: _____

WHAT YOU NEED TO PLAY:

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-
-
-
-

HOW TO PLAY:

-
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-
-
-



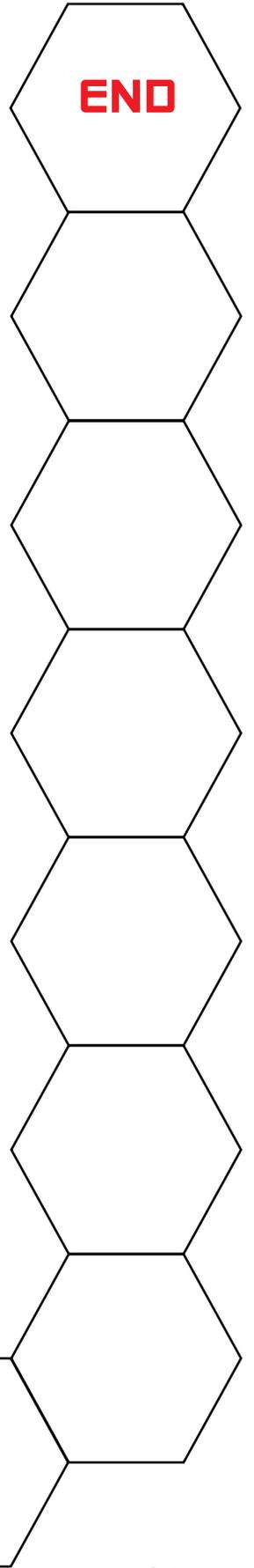
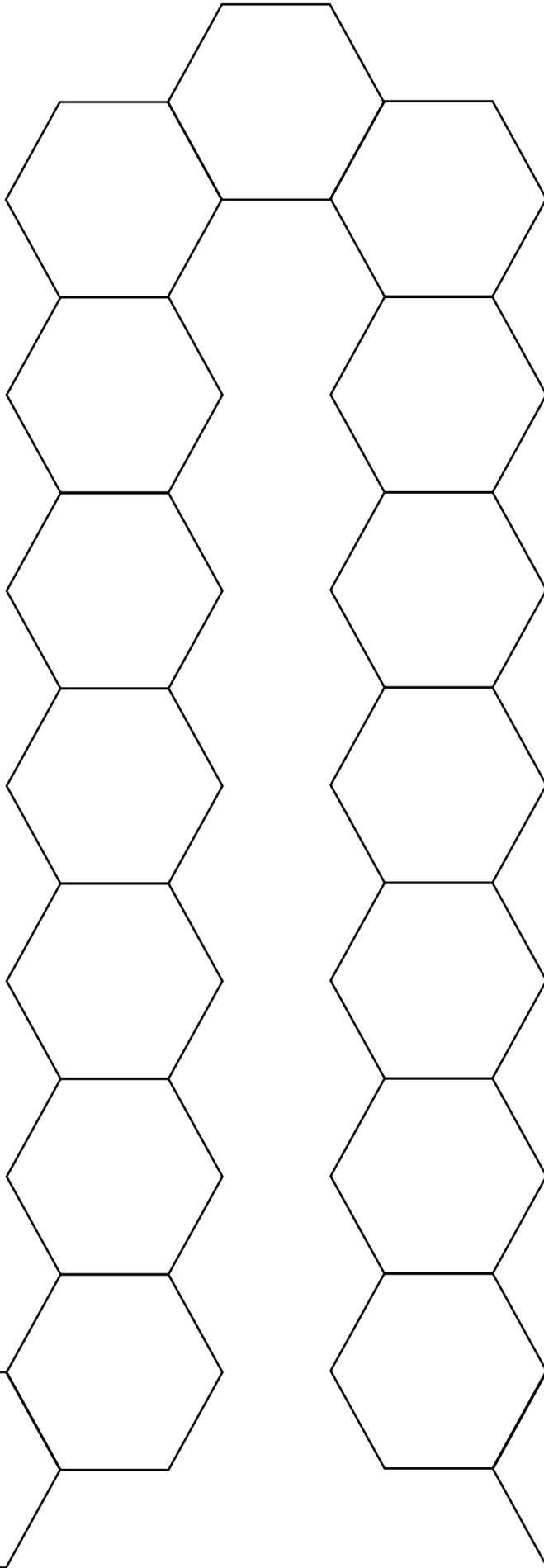
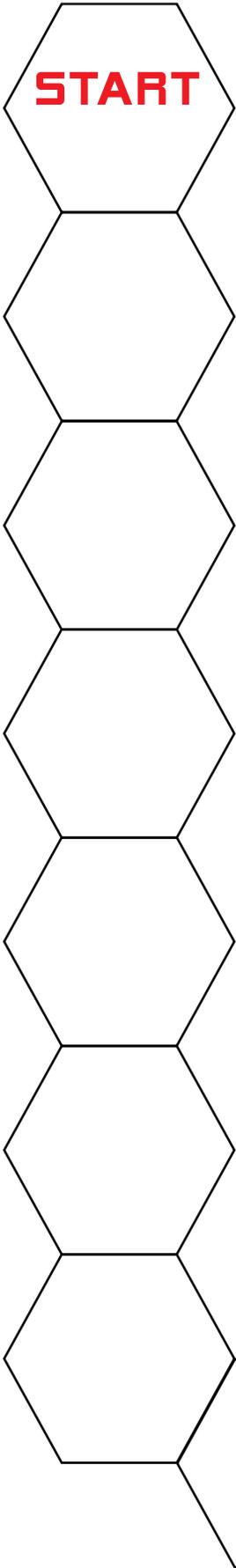
HOW TO WIN:

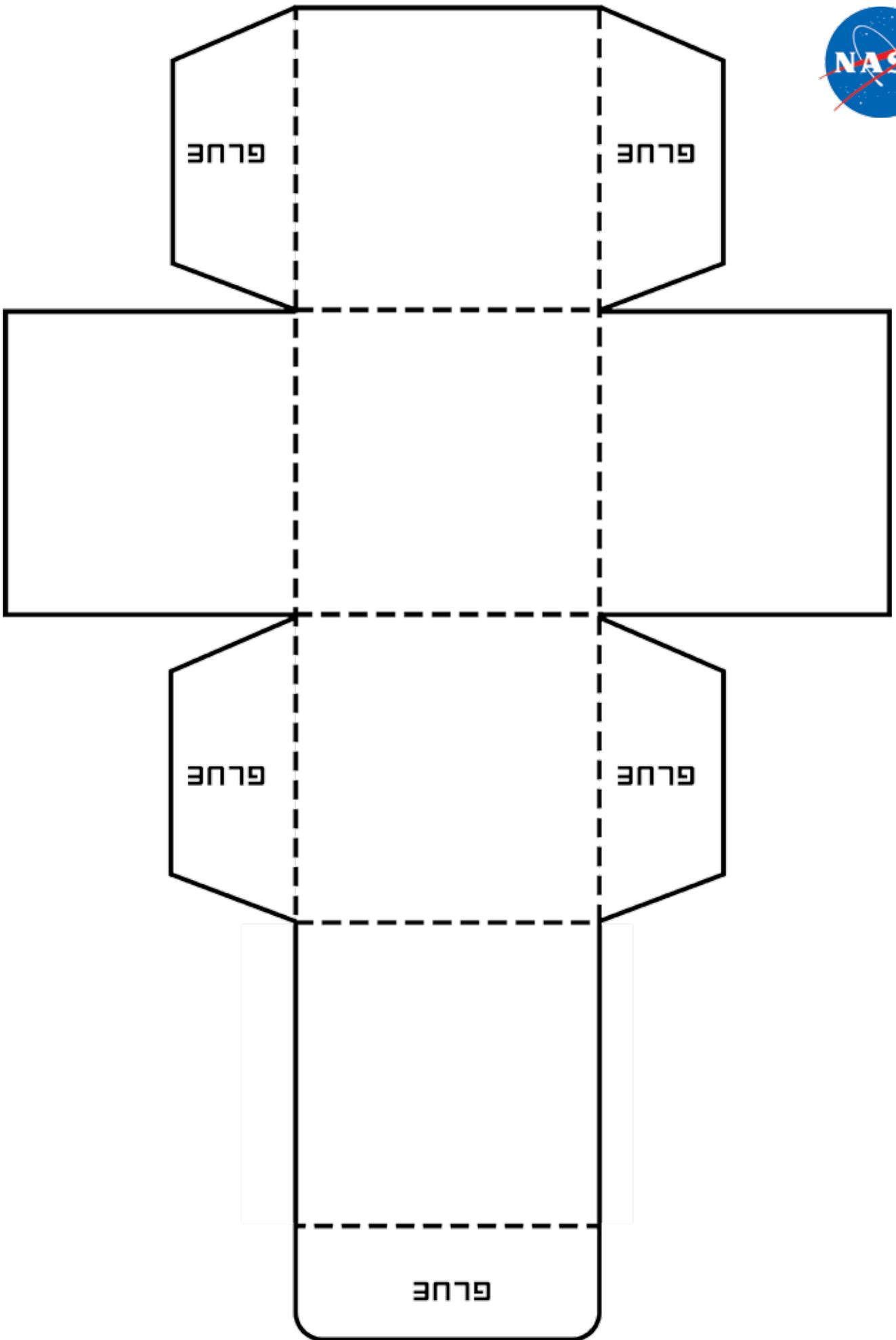
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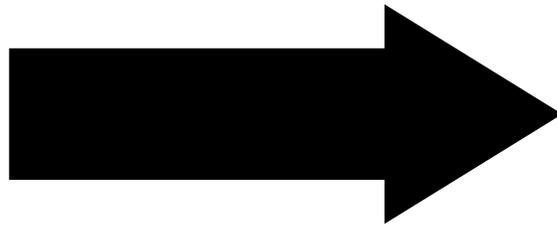
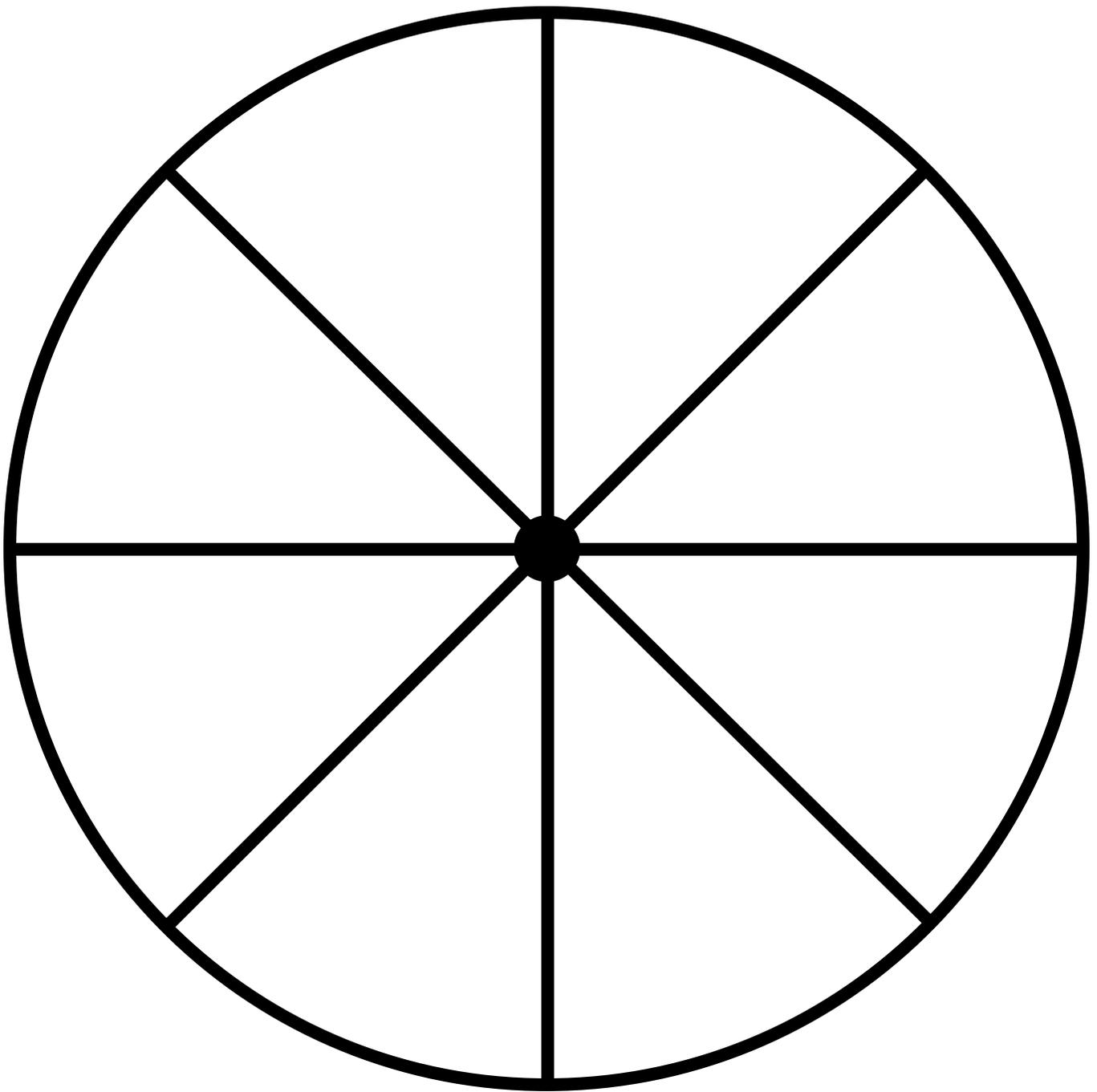
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EXAMPLES:

